

4.4) I use equation 3.8.64 
$$Y_{\ell}^{j=l\pm\frac{1}{2}, m} = \frac{1}{\sqrt{2\ell+1}} \begin{bmatrix} \pm\sqrt{\ell\pm m+\frac{1}{2}} Y_{\ell}^{m-\frac{1}{2}}(\theta, \phi) \\ \sqrt{\ell\mp m+\frac{1}{2}} Y_{\ell}^{m+\frac{1}{2}}(\theta, \phi) \end{bmatrix}$$

In this case  $\ell=0$ ,  $j=\frac{1}{2}$ , and  $m=\frac{1}{2}$ , so we use the upper signs, since  $\ell+\frac{1}{2}=j$ . Let's just plug in the quantum numbers.

$$Y_{\ell=0}^{j=\frac{1}{2}, m=\frac{1}{2}} = \begin{bmatrix} +\sqrt{+1} Y_0^0(\theta, \phi) \\ \sqrt{0} Y_0^1(\theta, \phi) \end{bmatrix} = \begin{bmatrix} \sqrt{1} \frac{1}{\sqrt{4\pi}} \\ 0 \end{bmatrix} = \frac{1}{\sqrt{4\pi}} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

b) 
$$\vec{\sigma} \cdot \vec{x} = \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \sigma_1 x + \sigma_2 y + \sigma_3 z = \begin{bmatrix} 0 & x \\ x & 0 \end{bmatrix} + \begin{bmatrix} 0 & -iy \\ iy & 0 \end{bmatrix} + \begin{bmatrix} z & 0 \\ 0 & -z \end{bmatrix}$$

$$= \begin{bmatrix} z & x-iy \\ x+iy & -z \end{bmatrix}$$

$$\therefore \vec{\sigma} \cdot \vec{x} Y_{\ell=0}^{j=\frac{1}{2}, m=\frac{1}{2}} = \frac{1}{\sqrt{4\pi}} \begin{bmatrix} z & x-iy \\ x+iy & -z \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{4\pi}} \begin{bmatrix} z \\ x+iy \end{bmatrix}$$

Convert to spherical coordinates so that we can jigger it into spherical harmonic form:

$$= \frac{1}{\sqrt{4\pi}} \begin{bmatrix} r \cos \theta \\ r \sin \theta (\cos \phi + i \sin \phi) \end{bmatrix} = \frac{1}{\sqrt{4\pi}} \begin{bmatrix} r \cos \theta \\ r \sin \theta e^{i\phi} \end{bmatrix} = r \begin{bmatrix} \frac{1}{\sqrt{4\pi}} \cos \theta \\ \frac{1}{\sqrt{4\pi}} \sin \theta e^{i\phi} \end{bmatrix}$$

$$= r \begin{bmatrix} \frac{1}{\sqrt{3}} Y_1^0 \\ -\frac{2}{\sqrt{3}} Y_1^1 \end{bmatrix} = r \frac{1}{\sqrt{3}} \begin{bmatrix} Y_1^0 \\ -\sqrt{2} Y_1^1 \end{bmatrix}$$

Now, we'll reverse engineer a spin-angular function. Note that clearly  $\ell=1$ , and to make the m's work, we should set  $m=\frac{1}{2}$ ,  $j=\frac{1}{2}$ , and use the bottom signs.

$$= -r \frac{1}{\sqrt{2(\ell+1)}} \begin{bmatrix} -\sqrt{(1)-(\frac{1}{2})+(\frac{1}{2})} Y_1^{(\frac{1}{2}-\frac{1}{2})}(\theta, \phi) \\ \sqrt{(1)+(\frac{1}{2})+(\frac{1}{2})} Y_1^{(\frac{1}{2}+\frac{1}{2})}(\theta, \phi) \end{bmatrix} = -|\vec{x}| Y_{\ell=1}^{j=\frac{1}{2}, m=\frac{1}{2}}$$

c) As we saw in class,  $\vec{S} \cdot \vec{x} \propto \vec{\sigma} \cdot \vec{x}$  is a pseudoscalar, so it is odd under parity.

→ Since  $Y_{\ell}^{j,m} \rightarrow (-1)^{\ell} Y_{\ell}^{j,m}$  under parity, we know that  $Y_{\ell=0}^{j=\frac{1}{2}, m=\frac{1}{2}}$  is even under parity.

→ Then we hit it w/ an odd  $\vec{S} \cdot \vec{x}$  operator, and get an overall result which is odd under parity.

→ Look!  $-|\vec{x}| Y_{\ell=1}^{j=\frac{1}{2}, m=\frac{1}{2}}$  is odd under parity ( $\ell=\text{odd}$ ), so this checks out.

$\vec{S} \cdot \vec{x}$ , when rotated, acts like a scalar — it is invariant.

Thus, as expected, the parity does not change when we act it on  $Y$ .